## PE & Games Curriculum Overview

Reception	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Physical development	Body Management	Dance	Gymnastics Unit 1	Body Management	Manipulation & co-	Speed, agility, travel
development	Unit 1  Explore balance and managing own body including manipulating small objects; stretch, reach and extend in a variety of ways and positions; control body and perform specific movements on command.	Recognise that actions can be reproduced in time to movement, beat patterns and different speeds; copy, repeat and perform simple movement patterns and a wide variety of dance actions	Experience jumping, sliding, rolling and moving over and under apparatus – developing coordination and gross motor skills and confidence in fundamental movements	Explore a variety of rolling, sliding and slithering; jump using a variety of take offs and landings on low apparatus using varied combinations of hands and feet	ordination Unit 1 Send and receive a variety of objects with different body Parts; work with others to control objects in space; and coordinate body parts such as hand-eye, foot-eye over a variety of activities and in different ways.	Unit 1 Travel with some control and coordination; change direction at speed through both choice and Instructions; perform actions demonstrating changes in speed; and stop, start, pause, prepare for and anticipate movement in a variety of situations.
						Co-operate and
					Athletics Sports day activities Building on relevant skills learnt this year	solve problems unit 1 Building Organise and match items, images, colours and symbols. Work with a partner to listen, share ideas and question. Collect, distinguish and differentiate colours and create a shape as a team.

Year 1	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Indoor	Gymnastics Unit 1 Identify and use simple gymnastics actions and shapes, applying basic strength and recognising like actions and linking them	Real PE Unit 2 – Social skills Work sensibly with others, taking turns and sharing.	Dance Unit 1 Respond to a range of stimuli and types of music; explore space, direction, levels and speeds; and experiment creating actions and performing movements with different body parts	Real PE Unit 3 — Cognitive skills Physical focus on dynamic balance and static balance (small base)	Games Send and return Unit 1 Able to send an object with increased confidence using hand or bat; move towards a moving ball to return; and send and return a variety of balls.	Real PE Unit 4 – Creative skills Explore and describe different movements
Outdoor	Games Attack, Defend and Shoot Unit 1 Practise basic movements – including running, jumping, throwing and catching – and experience opportunities to improve agility, balance and coordination as well as beginning to engage in competitive activities	Games Attack, Defend and Shoot Unit 2 Use and apply simple strategies for invasion games, recognising rules and applying them – also explaining reasons why we enjoy exercise	Games Hit, catch and run Unit 1 Able to hit objects with hand or bat; track and retrieve a rolling ball; and throw and catch a variety of balls and objects.	Games Hit, catch and run Unit 2 Develop sending and receiving skills to benefit fielding as a team; distinguish between the roles of batters and fielders; and introduce the concept of simple tactics.	Athletics Run, Jump, Throw Unit 1 Begin to link running and jumping; learn and refine a range of running which includes varying pathways and speeds; and develop throwing techniques to send objects over long distances.	Games Send and return Unit 2 Develop sending skills with a variety of balls; track, intercept and stop a variety of objects such as balls and beanbags; and select and apply skills to beat opposition

Year 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Indoor	Gymnastics Unit 1 Create and perform a simple sequence with control and consistency using basic actions at different speeds and on different levels — challenging themselves to develop strength and flexibility	Real PE Unit 1 — Personal skills Physical focus on coordination (floor movement patterns) and static balance (1 leg standing)	Dance Unit 1 Perform basic actions with control and consistency at different speeds and on different levels and work as part of a group to create and perform short movement sequences (challenging themselves to move imaginatively) to music	Real PE Unit 6 — Health and Fitness Say how your body feels before, during and after exercise. Use equipment appropriately and move and land safely.	Games Send and return Unit 1 Track the path of a ball over a net and move towards it; begin to hit and return a ball using a variety of hand and racquet with some consistency; and play modified net/wall games throwing, catching and sending over a net	Real PE Unit 5 — Applying Physical skills Focus on coordination with equipment and agility (reaction/response)
Outdoor	Games	Games	Games	Games	Athletics	Games
	Attack, Defend and Shoot Unit 1 Can send and receive a ball using feet and recall and link a combination of skills e.g. dribbling and passing	Attack, Defend and Shoot Unit 2 Select and apply a small range of simple tactics, recognising good quality in self and others and working together to build basic attacking play	Hit, catch and run Unit 1 Develop hitting skills with a variety of bats; practice feeding/bowling skills; and hit and run to score points in games	Hit, catch and run Unit 2 Work on a variety of ways to score runs in the different hit, catch, run games; work in teams to field; and begin to play the role of wicketkeeper or backstop	Run, Jump, Throw Develop power, agility, coordination and balance over a variety of activities; throw and handle a variety of objects including quoits, beanbags, balls and hoops; and negotiate obstacles showing increased control of body and limbs	Send and return Unit 2 Make it difficult for their opponent to score a Point; begin to choose specific tactics appropriate to the situation; transfer net/wall skills to volleyball style games; and Improve agility and coordination and use in a game

Year 3	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Indoor	Dance Practise different sections of a dance aiming to put together a performance – to include using facial expressions and performing with a prop	Real PE Unit 2 – Social skills Physical focus on dynamic balance to agility and static balance (seated)	Gymnastics Develop body management over a range of floor exercise and attempt to bring explosive moves into this through jumps and leaps whilst showing increasing flexibility in shapes and balances	Real PE Unit 3 — Cognitive skills Understand the simple tactics of attacking and defending. Explain what you are doing well and begin to identify areas for improvement.	Athletics Demonstrate agility and speed; jump for height and distance with control and balance; and throw with speed and power and apply appropriate force	Real PE Unit 4 — Creative skills Make up own rules and versions of activities. Respond differently to a variety of tasks or music and select and link movements together to fit a theme.
Coverage may be in a different order throughout the year due to when swimming occurs.	Swimming Perform safe self-rescue in different water-based situations. Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively, for example, front crawl, backstroke and breaststroke. (Term times may differ for some classes)	Football Basic control skills of sending and receiving; send the ball with some accuracy to maintain possession and build attacking play; implement the basic skills of football	Perform safe self-rescue in different water-based situations. Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively, for example, front crawl, backstroke and breaststroke. (Term times may differ for some classes)	Perform some basic basketball skills, throwing, catching and dribbling. Building attacking/offensive play. Implement some basic rules of basketball.	Tennis Identify and describe some rules of tennis; serve to begin a game; and explore forehand hitting	Cricket  Adhere to some of the basic rules of cricket; develop a range of skills to use in isolation and a competitive context; and use basic skills with more consistency including striking a bowled ball

Year 4	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Indoor	Dance Unit 1 Practise and perform a variety of different formations in dance – developing a dance to perform as a group with a set starting position (to include freeze frames)	Real PE Unit 1 — Personal skills Physical focus on coordination (floor movement patterns) and static balance (1 leg standing)	Gymnastics Become increasingly competent and confident to perform skills more consistently and in time (with a partner and a group) and also use compositional ideas in sequences such as changes in height speed and direction	Real PE Unit 5 — Physical skills Perform a variety of movements and skills with good body tension. Link actions together so that they flow in running, jumping and throwing activities.	Explore and use different shots with both the forehand and backhand. Demonstrate different badminton skills. Practise some trick shots in isolation.	Real PE Unit 6 – Health and Fitness Physical focus on agility (ball chasing) and static balance (small base)
Coverage may be in a different order throughout the year due to when swimming occurs.	Hockey Implement the basic rules of hockey and be able to consistently perform basic hockey skills such as dribbling and push pass; and develop tactics and apply them in competitive situations, increasing speed and endurance during gameplay	Swimming Perform safe self-rescue in different water-based situations. Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively, for example, front crawl, backstroke and breaststroke. (Term times may differ for some classes)	Netball Introduce high five netball positions. Acquire and apply basic shooting techniques. Demonstrate and implement some basic rules of high five. Develop netball skills such as marking and footwork.	Swimming Perform safe self-rescue in different water-based situations. Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively, for example, front crawl, backstroke and breaststroke. (Term times may differ for some classes)	Athletics Investigate different ways of running, jumping and throwing and use a variety of equipment to measure, time and compare the effectiveness of different styles of runs, jumps and throws	Rounders  Develop range of rounders skills that can be applied in a competitive context and choose and use a range of simple tactics in isolation and games context

Year 5	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Indoor	Gymnastics Create longer and more complex sequences and adapt performances, (including developing symmetry as an individual, as a pair or in a group) - and also taking the lead in a group when preparing a sequence	Real PE Unit 1 — Cognitive skills Physical focus on coordination (ball skills) and agility (reaction/response)	Dance Unit 1 or Unit 2 Perform different styles of dance fluently and clearly and refine/improve dances, adapting them to include the use of space, rhythm and expression	Real PE Unit 2 — Creative skills Physical focus on static balance (seated and floorwork)	Athletics Sustain pace over short and longer distances as running 100m and running for 2 minutes; run as part of a relay teamworking at maximum speed; and perform a range of jumps and throws, demonstrating increasing power and accuracy	Real PE Unit 3 – Social skills Physical focus on dynamic balance and counter balance in pairs.
Outdoor	Tag Rugby Combine basic tag rugby skills such as catching and quickly passing in one movement; select and implement appropriate skills in game situations and play effectively when attacking and defending; and increase the power of passes so the ball can move quickly over greater distance	Explore ways of communicating in a range of challenging activities; develop and use trust to complete a task and perform under pressure; and navigate and solve problems from memory	Football Play effectively in a variety of positions and formations on the pitch, relating a greater number of attacking and defensive tactics to gameplay – becoming more skilful when performing movements at speed	Basketball Use strength, agility and coordination when defending. Increase power and strength of passes, moving the ball accurately in a variety of situations. Select and apply a range of tactics and techniques to play with consistency.	Tennis  Play with others to score and defend points in competitive games, introducing and applying volley shots and overhead shots	Cricket Link together a range of skills and use in combination; collaborate with a team to choose, use and adapt rules in games; and recognise how some aspects of fitness apply to cricket e.g. power, flexibility and cardiovascular endurance  Swimming Booster sessions offered for those who need it

Year 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Indoor	Gymnastics Work independently and in groups to make up own sequences (including flight on and off high apparatus) – demonstrating accuracy, consistency and clarity of movement.	Real PE Unit 4 — Applying Physical skills Focus on static balance (I leg standing) and dynamic balance to agility	Dance Val Sabin – World of Sport unit 1 Perform with clear intention and meaning; perform set patterns with knowledge and understanding of their meaning; work collaboratively; and value the contributions that dance makes to different cultures	Real PE Unit 5 – Health and fitness Physical focus on static balance (small base) and coordination (floor movement patterns)	Badminton  Develop a wider range of shots including drop and smash. Begin to use more sophisticated tactics. Play with fluency with a partner in doubles scenarios.	Real PE Unit 6 — Personal Skills Physical focus on coordination with equipment and agility (ball chasing)
Outdoor	Netball Work as a team to improve group tactics and gameplay, developing defensive skills and playing within the rules (using blocking skills for shots and passes)	OAA  Use information given by others to complete more complex tasks and work collaboratively and also take responsibility for a role in a task	Hockey Choose and implement a range of strategies and tactics to attack and defend, combining and performing more complex skills at great speed	Handball Work as a team to improve group tactics and gameplay, developing defensive skills and playing within the rules (using screening to break down offensive play)	Athletics Apply strength and flexibility to a range of throwing, jumping and running activities and become confident and expert in a range of techniques – demonstrating improvement when working with self and others	Rounders Play small sided games using standard rounders pitch layout, applying rounders rules consistently and using a range of tactics for attacking and defending in the role of bowler, batter and fielder  Swimming Booster sessions offered for those who need it.

Each year group will also receive at least one day's session of Forest School (covering OAA)